THE INDUSTRY'S #1 SECOND SOURCE FOR ASML REPAIR & REBUILD SERVICES.

EOTS NEWSLETTER

A decade ago EO Technical Solutions was formed in the garage of Ernie Oster. The goal was to create a reliable and cost effective second source for ASML parts. It took several years to refine the model and build confidence with customers. Rebuilds were brought in house to improve quality and lead time. Experienced ASML equipment engineers were hired starting with ASML NW competency expert, Matt Young. Scanners and steppers were purchased and installed in a new building to allow on-site parts testing. A team of technicians and engineers focused solely on ASML parts rebuilds. Service calls, tech support, and training were offered to help end-users become less dependent on the OEM support. These things in combination with a commitment to quality and customer service have lead us to become the #1 second source for ASML parts in the world.

Since 2019 is our 10th year in business we are excited to announce the next step in our path forward. To meet the demand of a larger customer base, growing staff, and expanding inventory, EOTS will be moving to another location in Vancouver WA. The new facility is 20,000 SF with a custom built 1440 SF clean room. This move will take place during October 2019. Precautions are being taken to minimize impact on day to day operations, specifically tool down orders. We are thankful for all of our customers who give us the opportunity to grow and improve for the next ten vears and beyond.

WHAT'S NEW!

New Tooling

- Reticle Table Tilt Adjustment Kit

- Stone In/Out Box
- Dipod Adjustment Tool
- WT Cleaning Tool Granite
- Michelson Tool X
- HP Cornercube 2" w/ stand (OEM 1.5")













New Parts (available for outright purchase)

- WH Elevator Motor --
- Anode Cable
- Interlock Lamp Compart
- WS Zero Sensor XY1-Y2
- Proximity Switch Assembly
- X-Yoke Roller Bearing Assy
- Thermocouple 1500W
- Y-Motion Motor -----

New Rebuilds

- E-Pins Motor Assy -----
- XYZ Manipulator Al-UV
- Long Stroke Cable (RS)
- Alignment Camera TTL -----



